

## **RULES OF PLAY**



### **GENERAL**

4v4 - No goalkeepers

Maximum 4 players on the bench with interchange subs

20 minute halves with 2 minute HT period

Qualified Super 4 Referees

When the ball goes out at the side players can choose to dribble or pass to restart play. (No throw ins)

Corner kicks which can be dribbled or passed back in play

No offside rule

Players have 3 seconds to restart the game any moment the ball goes out of play. If longer than 3 seconds the ball goes to the other team.

### **FREE KICKS**

All free kicks are indirect - Must be a pass first

Defending team to be 3 steps away from the ball

Free kicks are given when the ball goes over head height, tackle from behind or a deliberate handball

### **PENALTY KICKS**

A Penalty kick will be given if a player from the other team steps inside the penalty box. The penalty kick is taken from the halfway point with all players behind the ball. If the player taking the kick hits the post and the ball stays in the square - A goal kick is given.

### **GOAL KICKS**

Goal Kicks are taken from either side of the goal where the "taker" decides to dribble or pass to a teammate to restart the game. All players from the other team must be in their own half so players can practice playing out from the back without being in a high pressure situation. Once the ball has been played from the first touch, opponents can enter. If the ball goes in the no go square at any time, the referee will call a goal kick. A player can of course decide to play quickly even if an opponent is running back to their half to restart play.

### **+1 Rule**

If a team is trailing by 5 goals, the opponent can add an extra player to the field for 5 minutes to make a 5v4 This 5 minute period is timed by the referee. This rule can only be activated in the first half.

## **EQUIPMENT**

Ball: A standard size 4 Futsal ball is used.

Footwear: Players must wear Runners or turf shoes. No soccer boots. Shin guards are compulsory.

## **GOAL**

Goals: A goal is scored when the entire ball crosses the goal line between the goalposts and under the crossbar.

“Kick off” restarts from the middle with all opponents in their own half.

## **POINTS**

3 points for a win

1 points for a draw

0 points for a loss

Goal difference captured

Ladder, fixtures and results can be viewed

<https://www.super4.com.au/fixtures-ladder-results>

